

# Moderate course

## Brinkworth Reserve

- Take a pencil
- You have to go to each control in order, starting at the triangle
- When you get to a control, check that the “control number” is correct (ie. you are at the right control)
- Record the letters in the “control code” box
- Go to all the controls
- Return to the finish and record your time

The organiser will check that you have visited the correct controls by checking the letters

### To orienteer well you need to ;

- Turn you map so the north arrows are pointing to where north is. Keep it this way
- Work out where you are on the map. The start is shown by a triangle
- Look at the legend to see what symbols on the map mean. Look around you to see how things nearby are shown on the map
- Work out how you will go to the first control (going straight is often not the best choice. Pick a feature near to the control and head for it). Adults may wish to discuss route choice, and features that will be seen, with children before they set out
- Set off, identifying things (features) on the map as you pass them
- **Always** know where you are on the map by relating symbols on the map to things you see
- Only run when you are confident you know where you are going

# Control card

Record your answer here



	Control number	Feature	Control code
1	17	Fence	
2	25	Stones	
3	26	Stones	
4	21	Stones	
5	14	Between boulders	
6	27	Tree stump	
7	24	Tree stump	
8	22	Stump	
9	20	Pine tree	
10	53	Rocky spur	
11	19	Boulder	
12	28	Tree	

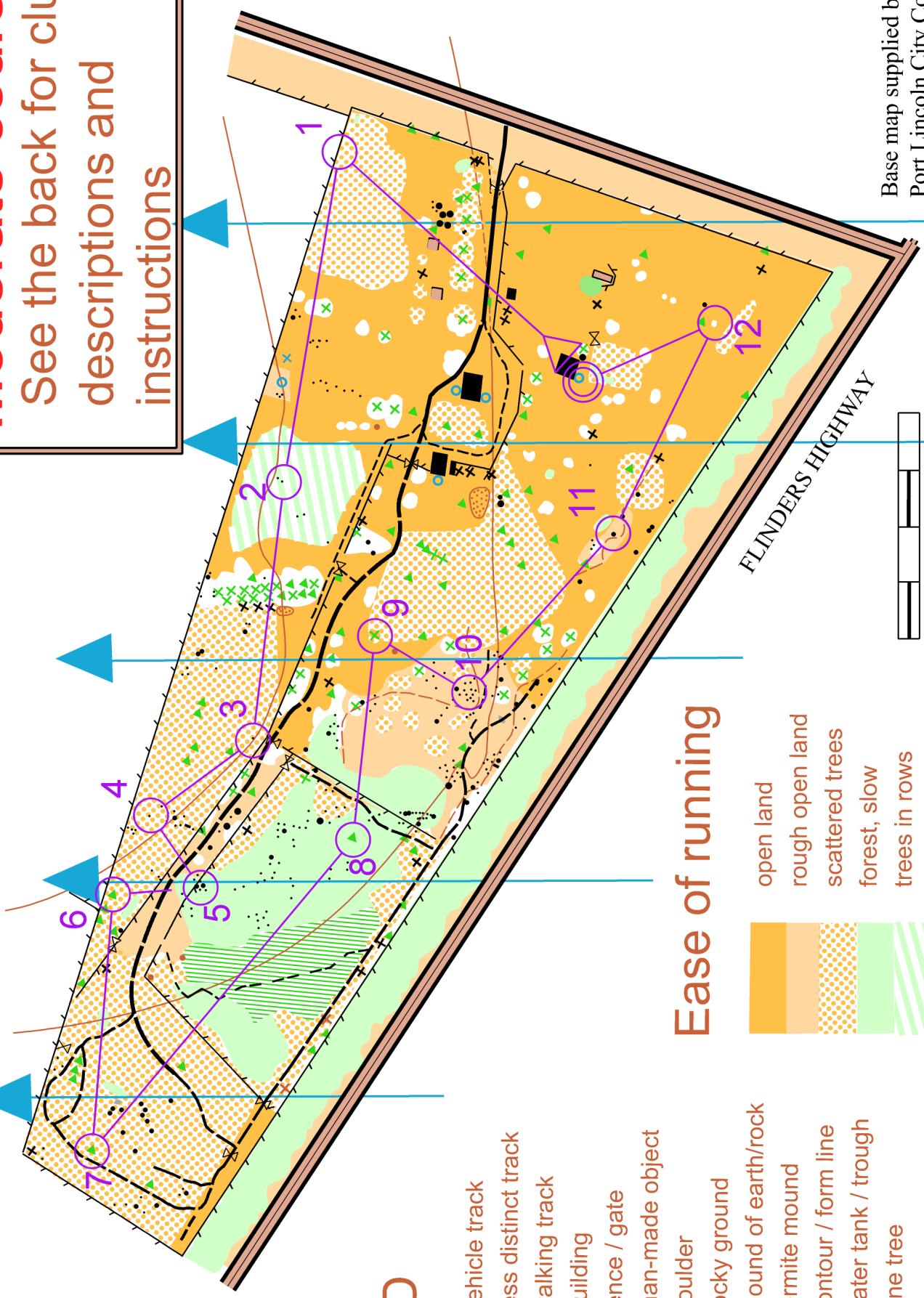
## An “example” control

	<p>This control has a “control number”    <b>25</b></p> <p>You would need to record the “control code”    <b>GN</b></p>	
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# BRINKWORTH RESERVE



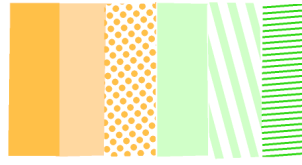
**Moderate course**  
See the back for clue descriptions and instructions



## LEGEND

- vehicle track
- less distinct track
- walking track
- building
- fence / gate
- man-made object
- boulder
- rocky ground
- mound of earth/rock
- termite mound
- contour / form line
- water tank / trough
- pine tree
- stump
- paved area

## Ease of running



- open land
- rough open land
- scattered trees
- forest, slow
- trees in rows
- undergrowth



0 25 50 75 100m

Scale - 1:2,500

Contour interval 10m

Base map supplied by  
Port Lincoln City Council.  
Fieldwork & cartography  
by K. Vigar. Sept. 2000  
Updated and geo-referenced  
by R. Ashton March 2016