

Coffin Bay street/park orienteering event Saturday, 8 June 2019

Map: *Coffin Bay (update 2019)* Courses 1 and 2, 1:7 500 10m contours

Courses 3 and 4, 1:5 000 10m contours

Please respect the rights of road users; obey all traffic laws; take care when approaching or crossing roadways. Avoid trespass on residential areas and areas marked out-of-bounds.

Start is within the Coffin Bay Oval and Tennis Courts precinct. All courses have a marked route to exit this area (for courses 1, 2 and 3 take this marked route immediately upon starting; course 4 take this marked route after your second control).

Course 1 enters the Coffin Bay Golf Course grounds, which are bordered by a high fence. Four personal gateways are clearly marked on your map...it is mandatory that you use one of these gateways to enter/exit the golf course area.

Collect your punch card and control descriptions upon arrival.

Choose a start time. **Write your name on the Start Time Spreadsheet** and your **start time on your punch card**.

Wait in the start area until the start official lets you go.

Finish via the same gateway you exited the oval area. Present your punch card to the finish official, who will write your finish time on it, check your card and post your elapsed time.

IF YOU ARE UNFAMILIAR WITH USE OF A PUNCH CARD when orienteering, PLEASE SEEK GUIDANCE BEFORE YOU START.

Directions: From the Esplanade, take Jubilee Drive; turn right into Morgan Road and park on the verge adjacent the oval/tennis courts area. Runners on/near roads – take care.

The Sandmine/Broccoli Hill OY long distance orienteering event, Sunday, 9 June, 2019

Map: [Courses 1-3 *The Sandmine and Broccoli Hill* 1:10 000 2.5m contours](#)

[Courses 4-8 *The Sandmine* 1:10 000 2.5m contours](#)

[Courses 9 -12 *The Sandmine* 1: 7 500 2.5m contours](#)

Much of courses 4 to 10 will be on a newly mapped extension of *The Sandmine*, to the south of the railway corridor.

Courses 1-10 cross the **railway corridor**. There are five **marked crossing points** where fences have been made easy to negotiate - three of these are **water points**. Unless your map indicates differently, most crossing points are not mandatory, although their use is recommended.

A well-strained fence to the south of the start has three marked crossings for your convenience (Courses 1-8).

Water: available at three crossing points on railway corridor, marked on your map (Courses 1 to 10).

Map notes:

This is **limestone** terrain, which means the contour detail includes **depressions**. Make sure you know how **slope lines** are used to indicate large depressions. [NOTE: contours are at 2.5m](#)

Originally mapped for the 2005 SA Champs, there has been significant **regrowth** since then. This is especially noticeable on the *Broccoli Hill* map, where large-scale vegetation clearance occurred in the 1990s. Some areas have been updated, but be aware that you may come across vegetation areas that are slower run than the colour indicates.

The large woody shrub, coast beard heath (*leucopogon parviflorus*) is predominant in this area. A destructive frost in 2016, followed by several very dry years, has caused significant die-back of this plant, particularly in the large depressions of *The Sandmine*. **Take care, as dead, woody branches can be a hazard at eye-level**. Extensive areas of this shrub have been mapped as either fast- or slow-run forest.

Introduced **Aleppo pines** are a problem in this region. On Course 9 to 12 maps, large Aleppo pines have been mapped with a green cross, and can be an important navigation aid; on Course 1 to 8 maps Aleppo pines are not highlighted, but are included in normal vegetation colouring.

Groves of She-oak (the male trees spectacular in dusky red!) have been indicated with the **distinct vegetation boundary** icon. The more distinct borders of mallee forest have been similarly marked.

In many areas of both maps unmapped surface limestone will impede your travel. Take care, as these stones can be unstable.

Maps are printed on waterproof material. Control description on map and available pre-start.

Allow a 5-minute walk to the Start. Choose your own start time, from 10:00am to midday. A spreadsheet will indicate available times.

Directions: From within Coffin Bay township, signs commence at Esplanade/Giles Rd junction. Take Giles Road, Grimm Road, veer right at end Grimm Rd, enter through open double gateway then follow signs 7km to arena. Drive slowly and carefully on the private gravel road. No pets.

The Tadpole middle distance orienteering event, Monday 10th June, 2019

Map: *The Tadpole Courses 1 and 2* 1:10 000, 5m contours

Courses 3 to 6 1: 7 500 5m contours

Largely fast, open, broadly undulating limestone terrain, interspersed with dense thickets of prickly acacia. Runnable corridors through this vegetation introduce navigational challenges. Several areas of mallee of varying runnability and a portion of complex, sometimes heavily vegetated coastal sand dunes add variety.

Terrain in the south of the map features extensive areas of surface limestone, both small and large stones, which will impede progress at times. This has been mapped as rough open – only pockets of particularly large stones have been marked as stony ground.

Collect your punch card and control descriptions upon arrival.

Choose a start time. **Write your name on the Start Time Spreadsheet** and your **start time on your punch card**.

Wait in the start area until the start official lets you go.

Finish official will record your time, check your card and post your elapsed time.

Directions: Take Lincoln Highway to Wangary township; turn west on Farm Beach Road. After 3.5km turn south onto Pinta Track, follow 'O' signs to the arena.